

Cece Wheeler

Spring 03

Myth, Metaphor and the Search for Self in the Electronic Culture

Barthes, Roland. Mythologies. New York: The Noonday Press, 1957.

Hall, Stuart. Representation and Signifying Practices. London: Sage in association with the Open University, 1997.

Highwater, Jamake. The Language of Vision: Meditations on Myth and Metaphor. New York: Grove Press, 1994.

Druckery, Timothy. Electronic Culture: Technology and Visual Representation. New York: Aperture Foundation, Inc., 1996.

Hall, Doug. Fifer, Sally Jo. Illuminating Video: an Essential Guide to Video Art. New York: Aperture Foundation, Inc., 1986.

McLuhan, Marshall. Understanding Media: The Extensions of Man. New York: McGraw-Hill, 1964.

Almaas, A.H. The Void: Inner Spaciousness and Ego Structure. Berkeley, CA: Diamond Books, 1986.

Gergen, Kenneth J. The Concept of Self. New York: Holt, Rinehart and Winston, Inc., 1971.

May, Rollo. Man's Search for Himself. New York: W.W. Norton and Company, Inc., 1953.

